

Tournament Rules

- 1. Each game will consist of four 7- minute quarters. The clock will be stopped for all rules mandated stopped clock situations (including free throws and time-outs).
- 2. Each team will be allowed three (3) full time-outs throughout <u>the game</u>, as well as one (1) 30 second time-out <u>per half</u>.
- 3. Halftime will be 5 minutes.
- 4. All teams must be ready to play at the designated times. A minimum of 5 minutes of warm-up will be available before the start of the game.
- 5. There is a 5-minute forfeit rule in effect throughout the tournament. If a team is not on site and ready to play five minutes after the designated game time, the tournament director may at their discretion thereafter, rule a forfeit. (Note: The forfeited game will count towards the minimum four game guarantee.) At the tournament directors discretion some leniency will be allowed due to many teams playing league games. If you are going to be late for your start time due to a league game running late it is your responsibility to inform the tournament director at (509) 551-3906.
- 6. No Press Rule: A team that is 15 points ahead cannot full court press. The team may pick up its opponent after they have crossed the half court line. One warning will be given to the bench prior to a technical being assessed.
- 7. A one-and-one bonus situation will begin on the 7^{th} team foul of each half. Teams will shoot double bonus on the 10^{th} team foul of each half.
- 8. Ten-second backcourt rule will be enforced for all divisions. 30-second shot clock will NOT be used for any division.
- 9. Special Technical Foul Rule: With ANY technical foul, the opposing team will be awarded an automatic two (2) points and then receive the ball out of bounds. A Technical Foul will count as a personal foul.
- 10. Any player or coach receiving two technical fouls in one basketball game will be ineligible to play or coach for the remainder of that game. Any player or coach receiving a third technical foul will be unable to participate for the remainder of the tournament. Coaches are responsible for their own behavior. They are also responsible for the behavior of their players, player's parents and spectators. Technical fouls will be assessed to the bench for parent/spectators inappropriate behavior. Tournament and game officials may eject any person at any time at their discretion.
- 11. In case of overtime, a four-minute stop time period will be played. If the game is still tied at the end of the first overtime, a second two minute stop time period of overtime will be played. If the game is still tied after the second extra period, then a one-minute stop time period will be played. If game is still tied after this period it will go to a sudden death period with the first team to score any type of points as the winner. (Note: In the championship game, there will be as many overtime stop-time periods as necessary to determine a winner). Each team will be allowed (1) full time-out and (1) 30-second time-out

- for each overtime period. Time-outs DO NOT carry over- there will be no time-outs allowed in a sudden death situation.
- 12. Players can only play for one team in the tournament.
- 13. Pool Play Tie Breaker Format: 1) Best Overall Record. 2) Better record in head-to-head competition, 3) Better record against common opponents, 4) Point differential in games between teams that are tied (including head-to-head games)- point differential counted in any one game will be no higher than 25, 5) Coin toss.
- 14. The Tournament Director or a designated tournament representative is the **final** arbiter of the interpretation and application of the Tournament Rules and of all disputes arising there from. The Tournament Director or the designated representative, in his or her discretion, may make any decision, in the best interest of the tournament and the safety and well being of the participants, that **supercedes** these rules or their application.
- 15. Play hard and play fair and most of all... HAVE FUN!!

ATTENTION: Clock operators will be provided for each game however; <u>each team must provide a scorekeeper for their team.</u> One coach and one scorekeeper per team are allowed into the tournament for free. The admission at the door will be \$3.00 per day for adults and \$2.00 for children 12 years and under. Concessions and tournament T-Shirts will be available for purchase.